I. Roll Rudiment: Multiple Bounce (Buzz) Roll
Start the multiple bounce (buzz) roll with the right hand. The roll should be held until the adjudicator's cut off. It should be played evenly, without accent or dynamic change.

\[ \text{mf} \]

II. Single Stroke Exercises: Quarter and Eighth Notes
Start each line with the right hand and then alternate hands until the end of the exercise. Each line should be repeated until the adjudicator's cut off. The lines should be played evenly without accent in a steady tempo set by the adjudicator.

1. \[ \text{[Diagram]} \]
2. \[ \text{[Diagram]} \]
3. \[ \text{[Diagram]} \]

III. Flam Rudiment: Alternating Flams
Start with a right hand flam (IR) and continue until the adjudicator's cut off. Each flam should be played with an accent.

\[ \text{IR r l IR r l} \]

IV. Double Stroke Rudiment: Half Drag (Ruff)
Start with a right hand half drag (IIIR) and continue until the adjudicator's cut off.

\[ \text{IIIR r r l IIIR r r l} \]

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Fairest Lord Jesus

\[ \text{Accompaniment for this solo: Salvation Army Tune Book #206 "Ascalon"} \]

Play piano tune or solo cornet melody twice through with no introduction.
## EASTERN TERRITORY, USA
### SALVATIONIST STAR SEARCH TALENT DISPLAY – SNARE DRUM

#### NAME:  
#### AGE:  
#### LEVEL:  
#### CORPS:  
#### DIVISION:  
#### CHOICE PIECE:  

<table>
<thead>
<tr>
<th>RUDIMENTS</th>
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</thead>
<tbody>
<tr>
<td>5 PTS EACH</td>
</tr>
<tr>
<td>Roll</td>
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<tr>
<td>Compulsory Piece</td>
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</tbody>
</table>

#### TONE  
5 PTS.
- Playing Area
- Snare Tuning

#### TECHNIQUE  
5 PTS.
- Hand Position
- Lift
- Stick Control

#### RHYTHM  
15 PTS.
- Accuracy
- Pulse

#### MUSICIANSHIP  
15 PTS.
- Accents
- Dynamics
- Appearance/State Presence

#### TOTALS  
80 possible (40 + 40) PTS.

Total Pts. Rudiments: _____ + Compulsory: _____ + Chosen Piece: _____ = Grand Total: ______

Adjudicator: ____________________________