# Our Song Shall Rise

Andrew Boynton Moderato J = 92 L LR L LRLRLR LRLRLR L R L R L R LR L R mf 9 L L R L R L R L R R L LR L R L R L R LLR LRLRLR R L R LRLRLR LR $L\quad R\quad L\quad R\quad L\quad R\quad L$ RRLR L R RL LR LRL R L R L R  $_{
m R} {
m L}$ R L R R L mf RLRLRL LRR L R L R L RR L LR L R L R L R cresc. poco a poco - - - - p  $\mathsf{L}\mathsf{L}R$ L R L R L R L R L R L R R L R rrL R L R

Accompaniment for this solo: SA Tune Book #771"Nicaea" or Simplified Piano Tune Book #44 "Nicaea" Place tune through twice from the beginning with no introduction.

# SALVATION ARMY STAR SEARCH TALENT DISPLAY Level I Snare Drum Rudiments

#### I. Roll Rudiment: Multiple Bounce (Buzz) Roll

Start the multiple bounce (buzz) roll with the right hand. The roll should be held until the adjudicator's cut off. It should be played evenly, without accent or dynamic change.



II. Single Stroke Exercises: Quarter and Eighth Notes

Start each line with the right hand and then alternate hands until the end of the exercise. Each line should be repeated until the adjudicator's cut off. The lines should be played evenly without accent in a steady tempo set by the adjudicator.



III. Flam Rudiment: Alternating Flams

Start with a right hand flam (IR) and continue until the adjudicator's cut off. Each flam should be played with an accent.



## IV. Double Stroke Rudiment: Half Drag (Ruff)

Start with a right hand half drag (IIR) and continue until the adjudicator's cut off.



### EASTERN TERRITORY, USA SALVATIONIST STAR SEARCH TALENT DISPLAY – SNARE DRUM

NAME:			AGE:	LEVEL:	:		
CORPS:			DIVISION:				
CHOICE PIECE:							
RUDIMENTS	Roll		Single Stroke		Flam	Double	Total
5 PTS EACH							
	Compulsory Piece		Chosen Piece		Adjudicator's Comments		
	+/-	Pts	+/- Pts		riajudicator s Continuents		
TONE 5 PTS.							
Playing Area							
Snare Tuning							
TECHNIQUE 5 PTS.							
Hand Position							
Lift							
Stick Control							
RHYTHM 15 PTS.							
Accuracy							
Pulse							
MUSICIANSHIP 15 PTS.							
Accents							
Dynamics							
Appearance/State Presence							
TOTALS 80 possible (40 + 40) PTS.							
TOTAL PTS. RUDIMENTS:		OMPULSORY:	+ C	HOSEN PIECE:	= GRAN	D TOTAL:	
ADJUDICATOR	ί						